

imperial gardens remnant 2 walkthrough

imperial gardens remnant 2 walkthrough offers players a detailed guide to navigating one of the most visually stunning and challenging areas in the game Remnant 2. This walkthrough covers essential strategies, enemy encounters, puzzle solutions, and important loot locations within the Imperial Gardens. As a critical zone for progression, understanding the layout and mechanics of the Imperial Gardens can significantly enhance player success and efficiency. This guide will also provide tips on boss fights, hidden secrets, and how to optimize gear for this section. Whether you are a newcomer or a veteran looking to refine your approach, this comprehensive walkthrough will help you master the Imperial Gardens in Remnant 2. Below is a structured overview of the key areas and challenges you will face.

- Overview of Imperial Gardens
- Key Enemies and Combat Strategies
- Puzzle Mechanics and Solutions
- Boss Battle: The Imperial Warden
- Important Loot and Upgrades
- Tips for Efficient Navigation

Overview of Imperial Gardens

The Imperial Gardens in Remnant 2 is a beautifully crafted environment featuring lush vegetation, ancient architecture, and a mix of natural and supernatural elements. This area serves as a mid-game hub that challenges players with both exploration and combat. The layout consists of interconnected paths, hidden alcoves, and secret areas that reward thorough exploration. Players will encounter environmental hazards such as toxic plants and traps, requiring careful movement and observation. The overall atmosphere combines serenity with danger, making it a memorable and immersive zone. Understanding the geography and key locations within the Imperial Gardens is crucial for progression.

Layout and Key Areas

The Imperial Gardens are divided into several distinct regions, each with unique challenges and aesthetics. Key zones include the Sunken Courtyard, the Blooming Path, and the Ruined Pavilion. The Sunken

Courtyard is characterized by waterlogged ruins and aggressive amphibious enemies, while the Blooming Path features dense flora and ambush points. The Ruined Pavilion is a more confined area, setting the stage for the boss encounter. Navigation between these zones requires solving environmental puzzles and defeating enemy patrols. Familiarity with these areas helps in planning routes and avoiding unnecessary confrontations.

Environmental Hazards

Players must be vigilant about various environmental hazards in the Imperial Gardens. Toxic spores released by certain plants cause damage over time and can impair vision. Spike traps hidden among the foliage deal significant damage if triggered. Additionally, unstable ground in some sections may collapse or slow movement, exposing players to enemy attacks. Utilizing ranged attacks and careful observation can help mitigate these risks. The environment itself can also be used strategically to funnel enemies or create choke points.

Key Enemies and Combat Strategies

Combat in the Imperial Gardens is intense and requires players to adapt to diverse enemy types. The area is home to several new foes that challenge different combat skills including ranged precision, crowd control, and melee defense. Understanding enemy behavior and weaknesses is vital for survival. This section outlines common enemies and effective tactics to defeat them.

Common Enemy Types

- **Garden Sentinels:** Armored humanoid enemies wielding polearms, capable of blocking and counterattacking.
- **Spore Walkers:** Agile creatures that emit toxic spores, requiring quick elimination before they can overwhelm.
- **Vine Lashers:** Plant-based enemies that use whip-like attacks to disrupt player positioning.
- **Imperial Phantoms:** Ethereal enemies that phase in and out of visibility, making them difficult targets.

Effective Combat Techniques

To handle the varied enemy roster, players should employ a mix of ranged and melee tactics. Using weapons with high mobility and stagger potential helps interrupt enemy attacks. Area-of-effect abilities and traps can control groups of Vine Lashers and Spore Walkers. For Garden Sentinels, timing parries or dodges is critical due to their strong defenses. Tracking Imperial Phantoms requires enhanced perception and use of light sources to reveal their presence. Maintaining situational awareness and managing stamina are key components of successful combat in the Imperial Gardens.

Puzzle Mechanics and Solutions

The Imperial Gardens feature several environmental puzzles that unlock pathways and treasure chambers. These puzzles often involve manipulating ancient mechanisms, aligning symbols, or decoding environmental clues. Mastery of these puzzles is essential for accessing hidden areas and progressing through the zone.

Symbol Alignment Puzzle

One common puzzle involves rotating stone tablets engraved with botanical symbols to form a specific pattern. Players must observe nearby murals or inscriptions that hint at the correct configuration. Rotating the tablets to match these clues unlocks a gate leading to the Ruined Pavilion. Trial and error combined with careful note-taking is recommended to solve this puzzle efficiently.

Light Reflection Puzzle

Another challenge requires players to direct beams of light using mirrors or reflective surfaces. This puzzle activates ancient mechanisms that open secret passages or disable traps. Positioning the mirrors correctly necessitates understanding the angles and line of sight. Experimentation with different mirror placements will reveal the correct setup. This puzzle also rewards players with valuable loot upon completion.

Boss Battle: The Imperial Warden

The Imperial Warden is the primary boss of the Imperial Gardens, presenting a formidable challenge that tests player skill and resource management. This encounter takes place in the Ruined Pavilion, a confined arena filled with environmental hazards. The Warden combines physical strength with magical attacks, requiring a balanced offensive and defensive strategy.

Boss Attack Patterns

The Imperial Warden uses a mix of sweeping melee attacks, ground slams that cause area damage, and ranged energy blasts. It also summons minions to assist during the fight, increasing the complexity. Recognizing the telltale signs before each attack allows players to dodge or block effectively. The Warden's weak points are its glowing chest and head, which become vulnerable after certain attack sequences.

Recommended Strategies

- Maintain mid-range distance to avoid the Warden's melee combos but close enough to react quickly.
- Use crowd control abilities to manage summoned minions without losing focus on the boss.
- Exploit openings after the ground slam to land critical hits on weak points.
- Utilize healing and stamina regeneration items judiciously throughout the battle.

Important Loot and Upgrades

The Imperial Gardens contain numerous valuable items that are essential for character progression and gear enhancement. Players should explore thoroughly to collect rare crafting materials, unique weapons, and armor sets exclusive to this area. Some loot is guarded by minibosses or hidden behind puzzle completions, rewarding exploration and combat proficiency.

Notable Items

- **Gardener's Blade:** A unique melee weapon with poison damage effects.
- **Warden's Emblem:** A trinket that boosts defense against magic attacks.
- **Ancient Bloom Herb:** Crafting material used for powerful healing potions.
- **Mirror Shard:** Component required for advanced weapon upgrades.

Upgrade Locations

Upgrade benches are strategically located near safe zones within the Imperial Gardens. These benches allow players to enhance weapon damage, durability, and add elemental effects. Collecting the necessary materials from enemies and puzzles in the area is critical for maximizing gear efficiency. Regular upgrades are recommended before tackling the boss fight to increase chances of success.

Tips for Efficient Navigation

Efficient traversal through the Imperial Gardens reduces exposure to unnecessary combat and environmental hazards. Planning routes based on objectives and known enemy placements can save time and resources. This section provides practical advice for moving swiftly and safely.

Route Planning

Players should prioritize unlocking shortcuts and clearing main pathways before exploring side areas. This approach enables quick backtracking and access to previously unreachable locations. Mapping out puzzle locations and objectives helps in creating an optimal path through the gardens.

Resource Management

Conserving ammunition, healing items, and stamina is vital. Avoid engaging groups of enemies unnecessarily and use stealth or ranged attacks to thin out patrols. Managing resources effectively ensures readiness for critical encounters and boss fights.

Frequently Asked Questions

Where is the Imperial Gardens located in Remnant 2?

The Imperial Gardens can be found in the city region of Remnant 2, accessed after progressing through the main storyline and unlocking new areas.

What are the main enemies encountered in the Imperial Gardens?

In the Imperial Gardens, players face a mix of corrupted wildlife, aggressive plant-based creatures, and mechanized guardians protecting the area.

Are there any key bosses in the Imperial Gardens?

Yes, the Imperial Gardens feature a key boss known as the 'Garden Warden,' a powerful enemy that players must defeat to progress further in the area.

What are some useful tips for surviving the Imperial Gardens?

Use ranged weapons to avoid close combat with aggressive plants, keep moving to avoid area attacks, and utilize the environment for cover. Also, bring plenty of healing items and upgrade your gear before entering.

How can I find hidden loot or secrets in the Imperial Gardens?

Explore off the main path thoroughly, check behind foliage and walls, and interact with suspicious objects. Some hidden chests require solving environmental puzzles or defeating mini-bosses.

What rewards can I get from completing the Imperial Gardens area?

Completing the Imperial Gardens grants unique crafting materials, experience points, and possibly rare weapons or armor specific to this region.

Is co-op recommended for the Imperial Gardens in Remnant 2?

Yes, playing the Imperial Gardens in co-op mode can make dealing with tough enemies and bosses easier, as players can coordinate attacks and revive each other during combat.

Additional Resources

1. *Imperial Gardens Remnant 2: The Ultimate Walkthrough Guide*

This comprehensive guide offers step-by-step instructions to navigate the Imperial Gardens in Remnant 2. It includes detailed maps, enemy strategies, and puzzle solutions to help players progress smoothly. Perfect for both beginners and experienced players seeking to master this challenging area.

2. *Mastering Remnant 2: Secrets of the Imperial Gardens*

Dive deep into the lore and hidden secrets of the Imperial Gardens with this insightful book. Alongside a thorough walkthrough, it explores the game's mythology and character backstories, enriching the player's understanding and appreciation of the environment.

3. *Remnant 2: Imperial Gardens Boss Strategies*

Focused entirely on the formidable bosses found within the Imperial Gardens, this guide breaks down each encounter with tactical advice. Players will learn optimal weapon choices, attack patterns, and defensive maneuvers to conquer these tough battles effectively.

4. *Exploring the Imperial Gardens: A Remnant 2 Player's Companion*

This companion book serves as an exploration journal, cataloging every significant location, collectible, and secret in the Imperial Gardens. Beautifully illustrated, it also includes tips for efficient navigation and resource management to enhance gameplay.

5. *Remnant 2 Puzzle Solutions: Imperial Gardens Edition*

Dedicated to solving the complex puzzles encountered in the Imperial Gardens, this guide provides clear, concise explanations and visual aids. Players stuck on riddles or mechanisms will find this book invaluable for progressing without frustration.

6. *The Art and Architecture of Imperial Gardens in Remnant 2*

An artistic exploration of the design and aesthetics behind the Imperial Gardens, this book showcases concept art and environmental storytelling. It offers insight into the creative process and how the environment contributes to the overall game narrative.

7. *Remnant 2 Survival Tactics: Navigating the Imperial Gardens*

Focused on survival strategies, this book teaches players how to manage health, stamina, and resources while facing the dangers of the Imperial Gardens. It covers stealth techniques, combat tips, and gear optimization to improve chances of survival.

8. *Imperial Gardens Lore & Legends: Stories from Remnant 2*

This book delves into the rich lore of the Imperial Gardens, featuring stories, myths, and character histories that enhance the game's world-building. Fans interested in narrative depth will appreciate the expanded background and speculative theories.

9. *Remnant 2 Multiplayer: Team Strategies for Imperial Gardens*

Designed for cooperative play, this guide outlines effective team tactics for tackling the Imperial Gardens with friends. It emphasizes communication, role assignments, and combined combat techniques to maximize group efficiency and enjoyment.

Imperial Gardens Remnant 2 Walkthrough

Find other PDF articles:

<https://staging.massdevelopment.com/archive-library-701/files?trackid=Ess02-4757&title=surgical-instrument-technician-salary.pdf>

imperial gardens remnant 2 walkthrough: *The Rough Guide to Spain* Jules Brown, Simon Baskett, Geoff Garvey, Greg Ward, AnneLise Sorensen, Marc Dubin, Mark Ellingham, John Fisher, 2009-04-01 The Rough Guide to Spain is the ultimate travel guide with clear maps and detailed coverage of all the best Spanish attractions. Discover the vibrant regions of Spain from the

outstanding art of Madrid to tapas in Barcelona and foot-stamping Flamenco in Southern Spain. New features explore the best Spanish wine, walks in Spain and Spain's key fiestas whilst an increased Spanish language section will get you started on Catalan, Basque and Gelego. Find detailed practical advice on what to see and do in Spain whilst relying on up-to-date descriptions of the best hotels in Spain, bars in Spain, restaurants in Spain, shops in Spain and Spanish festivals for all budgets. You'll find expert tips on exploring Spain's varied landscapes, from the rías of Galicia to the coves of the Balearics; and authoritative background on Spain's history and wildlife, with the low-down on every major fiesta. Explore all corners of Spain with the clearest maps of any guide. Make the most of your holiday with *The Rough Guide to Spain*.

imperial gardens remnant 2 walkthrough: *The Strangers' Illustrated Guide Through Lincoln* George J. Lockyer, 1856

imperial gardens remnant 2 walkthrough: *Bradshaw's Monthly Continental Railway, Steam Transit, and General Guide, for Travellers Through Europe*, 1887

imperial gardens remnant 2 walkthrough: *An Official Guide to Eastern Asia* Japan. Tetsudōin, 1914

imperial gardens remnant 2 walkthrough: *Brummitt's Illustrated Guide Through Lincoln, Etc* Henry Holm BRUMMITT, 1875

imperial gardens remnant 2 walkthrough: *An Official Guide to Eastern Asia, Trans-continental Connections Between Europe and Asia ...: North eastern Japan. 1914. [2], x, 488 p. 6 pl. (1 col), 13 fold. maps, 12 fold. plans* Japan Department of railways, Japan. Dept. of Railways, 1914

imperial gardens remnant 2 walkthrough: *An Official Guide to Eastern Asia: North-eastern Japan* Japan. Tetsudōin, 1914

imperial gardens remnant 2 walkthrough: *An Official Guide to Eastern Asia: North-eastern Japan* Japan. Teikoku Tetsudōchō, 1914

imperial gardens remnant 2 walkthrough: *The Study Guide for the Niv Bible* Bobby Kelley, 2020-06-23 The Study Guide for the NIV Bible is designed to help you to study the Bible as you read through the Bible. The author is gifted with the gift of teaching and has devised this study guide based on her desire to encourage Christians to read and study the Bible.

imperial gardens remnant 2 walkthrough: *Dover Ostend European Guide*, 1909

imperial gardens remnant 2 walkthrough: *The Rough Guide to Turkey* Rosie Ayliffe, 2003 This fully revised and thoroughly updated fifth edition of *The Rough Guide to Turkey* provides an insider's handbook to the country. A full colour section introduces Turkey's highlights, from the markets of Istanbul to the rock churches of Cappadocia. There are informed accounts of the country's wide-ranging sights and incisive reviews of the best places to eat, sleep and drink in every price range. Throughout the guide there is practical advice on everything from bazaar shopping to chartering a yacht. The authors also provide expert background on Turkish history, literature, music and film.

imperial gardens remnant 2 walkthrough: *Travel Guide of Zhejiang* Ni Hao, This book is the volume of "Travel Guide of Zhejiang" among a series of travel books ("Travelling in China"). Its content is detailed and vivid.

imperial gardens remnant 2 walkthrough: *The Nature of the Beasts* Ian Jared Miller, 2021-01-05 It is widely known that such Western institutions as the museum, the university, and the penitentiary shaped Japan's emergence as a modern nation-state. Less commonly recognized is the role played by the distinctly hybrid institution—at once museum, laboratory, and prison—of the zoological garden. In this eye-opening study of Japan's first modern zoo, Tokyo's Ueno Imperial Zoological Gardens, opened in 1882, Ian Jared Miller offers a refreshingly unconventional narrative of Japan's rapid modernization and changing relationship with the natural world. As the first zoological garden in the world not built under the sway of a Western imperial regime, the Ueno Zoo served not only as a staple attraction in the nation's capital—an institutional marker of national accomplishment—but also as a site for the propagation of a new "natural" order that was

scientifically verifiable and evolutionarily foreordained. As the Japanese empire grew, Ueno became one of the primary sites of imperialist spectacle, a microcosm of the empire that could be traveled in the course of a single day. The meaning of the zoo would change over the course of Imperial Japan's unraveling and subsequent Allied occupation. Today it remains one of Japan's most frequently visited places. But instead of empire in its classic political sense, it now bespeaks the ambivalent dominion of the human species over the natural environment, harkening back to its imperial roots even as it asks us to question our exploitation of the planet's resources.

imperial gardens remnant 2 walkthrough: The Restaurant Guide , 2007 The best...restaurants in England, Scotland, Wales & Ireland.

imperial gardens remnant 2 walkthrough: **The Rough Guide to Spain** Simon Baskett, 2004 Presents a guide to traveling in Spain, providing an introduction to the country with advice on planning a visit, and discussing the attractions, restaurants, accommodations, shopping, and entertainment venues of Madrid and other cities and regions. Includes maps and photographs.

imperial gardens remnant 2 walkthrough: Bradshaw's Continental Railway, Steam Transit, and General Guide, for Travellers Through Europe , 1887

imperial gardens remnant 2 walkthrough: **The Rough Guide to Spain** , 2007

imperial gardens remnant 2 walkthrough: **Black's Guide Around London** Black Adam and Charles, ltd, 1903

imperial gardens remnant 2 walkthrough: *Grove Encyclopedia of Islamic Art & Architecture: Three-Volume Set* Jonathan Bloom, Sheila Blair, 2009-05-14 The Grove Encyclopedia of Islamic Art and Architecture deals with all aspects of Islamic art and architecture ranging from the Middle East to Central Asia to Southeast Asia and Africa. The volumes cover all subject areas in Islamic art including: artists, rulers, writers, architecture, ceramics, sculpture, metalwork, painting, calligraphy, textiles, and more. The Grove Encyclopedia of Islamic Art and Architecture provides unparalleled scope and depth on this rapidly growing area of interest. It offers fully updated articles and bibliography as well as more than 500 plans, maps, diagrams, illustrations and colour plates. Similar in scope and design to The Grove Encyclopedia of Decorative Arts, this three-volume reference work contains articles of various lengths in alphabetical order. The shorter, more factual articles (none shorter than 50 words) are combined with larger, multi-section articles tracing the development of the art forms in various geographical locations.

imperial gardens remnant 2 walkthrough: **The Gardeners' Chronicle and Agricultural Gazette** , 1846

Related to imperial gardens remnant 2 walkthrough

Imperia Online International - Index The forums have been discontinued. You are welcome to join our community on Discord

Annex - Home Help Search Login Register Imperia Online International > IO - Classic and Version 4 Realms > Questions > Annex Pages: [1] Go Down « previous next » Print Author

Realm 2 - Home Help Search Login Register Imperia Online International > IO - Classic and Version 4 Realms > Alliance recruitment > Realm 2 Pages: [1] 2 Go Down

Questions - Transfer Scofield11 7 3088 November 26, 2014, 14:52:46 PM by Angela When will the final start estrella 1 2083 November 17, 2014, 20:11:31 PM by ninke

Babysitting - Home Help Search Login Register Imperia Online International > IO - The Great People > Bugs > Babysitting Pages: [1] Go Down « previous next » Print Author Topic:

Realm 13 - Realm 13disappeared Resources ark2000 1 8511 February 28, 2012, 16:21:19 PM by Krum i dont understand markic 3 5455 January 21, 2012, 14:49:13 PM by markic in one

Market - tyrantul Private Karma: +1/-4 Offline Posts: 33 Market « on: March 20, 2013, 17:19:32 PM » The market from relams odnoklassniki dont work (Logged

Tactics oosagib Private Karma: +0/-0 Offline Posts: 1 Tactics « on: June 30, 2015, 13:16:06 PM » can someone tell me hlow to use this Tactics option i already upgraded level one Logged

Multiaccounting investigation Multiaccounting investigationThe team that investigates

multiaccounts can be found at support@imperialsupport.org. You cant accuse a player publicly of cheating reason

Imperia Online International - Index The forums have been discontinued.You are welcome to join our community on Discord

Annex - Home Help Search Login Register Imperia Online International > IO - Classic and Version 4 Realms > Questions > Annex Pages: [1] Go Down « previous next » Print Author

Realm 2 - Home Help Search Login Register Imperia Online International > IO - Classic and Version 4 Realms > Alliance recruitment > Realm 2 Pages: [1] 2 Go Down

Questions - Transfer Scofield11 7 3088 November 26, 2014, 14:52:46 PM by Angela When will the final start estrella 1 2083 November 17, 2014, 20:11:31 PM by ninke

Babysitting - Home Help Search Login Register Imperia Online International > IO - The Great People > Bugs > Babysitting Pages: [1] Go Down « previous next » Print Author Topic:

Realm 13 - Realm 13disappeared Resources ark2000 1 8511 February 28, 2012, 16:21:19 PM by Krum i dont understand markic 3 5455 January 21, 2012, 14:49:13 PM by markic in one hour

Market - tyrantul Private Karma: +1/-4 Offline Posts: 33 Market « on: March 20, 2013, 17:19:32 PM » The market from relams odnoklassniki dont work (Logged

Tactics oosagib Private Karma: +0/-0 Offline Posts: 1 Tactics « on: June 30, 2015, 13:16:06 PM » can someone tell me hlow to use this Tactics option i already upgraded level one Logged

Multiaccounting investigation Multiaccounting investigationThe team that investigates multiaccounts can be found at support@imperialsupport.org. You cant accuse a player publicly of cheating reason

Imperia Online International - Index The forums have been discontinued.You are welcome to join our community on Discord

Annex - Home Help Search Login Register Imperia Online International > IO - Classic and Version 4 Realms > Questions > Annex Pages: [1] Go Down « previous next » Print Author

Realm 2 - Home Help Search Login Register Imperia Online International > IO - Classic and Version 4 Realms > Alliance recruitment > Realm 2 Pages: [1] 2 Go Down

Questions - Transfer Scofield11 7 3088 November 26, 2014, 14:52:46 PM by Angela When will the final start estrella 1 2083 November 17, 2014, 20:11:31 PM by ninke

Babysitting - Home Help Search Login Register Imperia Online International > IO - The Great People > Bugs > Babysitting Pages: [1] Go Down « previous next » Print Author Topic:

Realm 13 - Realm 13disappeared Resources ark2000 1 8511 February 28, 2012, 16:21:19 PM by Krum i dont understand markic 3 5455 January 21, 2012, 14:49:13 PM by markic in one hour

Market - tyrantul Private Karma: +1/-4 Offline Posts: 33 Market « on: March 20, 2013, 17:19:32 PM » The market from relams odnoklassniki dont work (Logged

Tactics oosagib Private Karma: +0/-0 Offline Posts: 1 Tactics « on: June 30, 2015, 13:16:06 PM » can someone tell me hlow to use this Tactics option i already upgraded level one Logged

Multiaccounting investigation Multiaccounting investigationThe team that investigates multiaccounts can be found at support@imperialsupport.org. You cant accuse a player publicly of cheating reason

Imperia Online International - Index The forums have been discontinued.You are welcome to join our community on Discord

Annex - Home Help Search Login Register Imperia Online International > IO - Classic and Version 4 Realms > Questions > Annex Pages: [1] Go Down « previous next » Print Author

Realm 2 - Home Help Search Login Register Imperia Online International > IO - Classic and Version 4 Realms > Alliance recruitment > Realm 2 Pages: [1] 2 Go Down

Questions - Transfer Scofield11 7 3088 November 26, 2014, 14:52:46 PM by Angela When will the final start estrella 1 2083 November 17, 2014, 20:11:31 PM by ninke

Babysitting - Home Help Search Login Register Imperia Online International > IO - The Great People > Bugs > Babysitting Pages: [1] Go Down « previous next » Print Author Topic:

Realm 13 - Realm 13disappeared Resources ark2000 1 8511 February 28, 2012, 16:21:19 PM by

Krum i dont understand markic 3 5455 January 21, 2012, 14:49:13 PM by markic in one

Market - tyrnul Private Karma: +1/-4 Offline Posts: 33 Market « on: March 20, 2013, 17:19:32 PM » The market from relams odnoklassniki dont work (Logged

Tactics oosagib Private Karma: +0/-0 Offline Posts: 1 Tactics « on: June 30, 2015, 13:16:06 PM » can someone tell me hlow to use this Tactics option i already upgraded level one Logged

Multiaccounting investigation Multiaccounting investigationThe team that investigates multiaccounts can be found at support@imperialsupport.org. You cant accuse a player publicly of cheating reason

Imperia Online International - Index The forums have been discontinued.You are welcome to join our community on Discord

Annex - Home Help Search Login Register Imperia Online International > IO - Classic and Version 4 Realms > Questions > Annex Pages: [1] Go Down « previous next » Print Author

Realm 2 - Home Help Search Login Register Imperia Online International > IO - Classic and Version 4 Realms > Alliance recruitment > Realm 2 Pages: [1] 2 Go Down

Questions - Transfer Scofield11 7 3088 November 26, 2014, 14:52:46 PM by Angela When will the final start estrella 1 2083 November 17, 2014, 20:11:31 PM by ninke

Babysitting - Home Help Search Login Register Imperia Online International > IO - The Great People > Bugs > Babysitting Pages: [1] Go Down « previous next » Print Author Topic:

Realm 13 - Realm 13disappeared Resources ark2000 1 8511 February 28, 2012, 16:21:19 PM by Krum i dont understand markic 3 5455 January 21, 2012, 14:49:13 PM by markic in one hour

Market - tyrnul Private Karma: +1/-4 Offline Posts: 33 Market « on: March 20, 2013, 17:19:32 PM » The market from relams odnoklassniki dont work (Logged

Tactics oosagib Private Karma: +0/-0 Offline Posts: 1 Tactics « on: June 30, 2015, 13:16:06 PM » can someone tell me hlow to use this Tactics option i already upgraded level one Logged

Multiaccounting investigation Multiaccounting investigationThe team that investigates multiaccounts can be found at support@imperialsupport.org. You cant accuse a player publicly of cheating reason

Imperia Online International - Index The forums have been discontinued.You are welcome to join our community on Discord

Annex - Home Help Search Login Register Imperia Online International > IO - Classic and Version 4 Realms > Questions > Annex Pages: [1] Go Down « previous next » Print Author

Realm 2 - Home Help Search Login Register Imperia Online International > IO - Classic and Version 4 Realms > Alliance recruitment > Realm 2 Pages: [1] 2 Go Down

Questions - Transfer Scofield11 7 3088 November 26, 2014, 14:52:46 PM by Angela When will the final start estrella 1 2083 November 17, 2014, 20:11:31 PM by ninke

Babysitting - Home Help Search Login Register Imperia Online International > IO - The Great People > Bugs > Babysitting Pages: [1] Go Down « previous next » Print Author Topic:

Realm 13 - Realm 13disappeared Resources ark2000 1 8511 February 28, 2012, 16:21:19 PM by Krum i dont understand markic 3 5455 January 21, 2012, 14:49:13 PM by markic in one hour

Market - tyrnul Private Karma: +1/-4 Offline Posts: 33 Market « on: March 20, 2013, 17:19:32 PM » The market from relams odnoklassniki dont work (Logged

Tactics oosagib Private Karma: +0/-0 Offline Posts: 1 Tactics « on: June 30, 2015, 13:16:06 PM » can someone tell me hlow to use this Tactics option i already upgraded level one Logged

Multiaccounting investigation Multiaccounting investigationThe team that investigates multiaccounts can be found at support@imperialsupport.org. You cant accuse a player publicly of cheating reason